







Class SK Spring 1 Curriculum Overview

English	<p>Reading:</p> <ul style="list-style-type: none"> ➤ Book linked to topic ➤ ReadWriteInc Fresh Start modules ➤ Comprehension exercises <p>Writing:</p> <ul style="list-style-type: none"> ➤ Newspaper report ➤ Diaries ➤ Non-chronological report ➤ Letter writing <p>Speaking and Listening:</p> <ul style="list-style-type: none"> ➤ Argument and persuasion: debate <div data-bbox="922 450 1117 745" data-label="Image"> </div> <div data-bbox="1136 396 1404 741" data-label="Image"> </div>
Maths	<ul style="list-style-type: none"> ➤ All 4 operations ➤ Money ➤ Fractions ➤ Time ➤ Statistics: tally charts and pictograms ➤ Times Tables Rock Stars / Prodigy <div data-bbox="922 862 1401 1070" data-label="Image"> </div>
Science	<p>Materials and Changing states:</p> <ul style="list-style-type: none"> ➤ Different states of matter ➤ Water cycle ➤ Recycling <div data-bbox="1032 1151 1396 1339" data-label="Diagram"> </div>
ICT	<p>Repetition in Shapes:</p> <p>Learners will create programs by planning, modifying, and testing commands to create shapes and patterns. They will use Logo, a text-based programming language. This unit is the first of the two programming units and looks at repetition and loops within programming.</p> <ul style="list-style-type: none"> ➤ 1 Programming a screen turtle ➤ 2 Programming letters ➤ 3 Patterns and repeats ➤ 4 Using loops to create shapes ➤ 5 Breaking things down ➤ 6 Creating a program <div data-bbox="1032 1547 1378 1671" data-label="Image"> </div>



PSHE/RSE	Choices and Influences: <ul style="list-style-type: none"> ➤ Regulating emotions ➤ Diet and exercise ➤ Hygiene and dental health ➤ Sleep 
History/Geography	Topic Area: Animals and their Habitats <ul style="list-style-type: none"> ➤ Animal habitats ➤ Daytime and night time animals ➤ Endangered species ➤ Working animals ➤ Sacred and mythical animals 
RE	Buddhism: <ul style="list-style-type: none"> ➤ Beliefs and values ➤ Places of worship ➤ Artefacts ➤ Religious texts 
DT	Animal Art - Mythical Creatures <ul style="list-style-type: none"> ➤ Describe the work of notable artists, artisans and designers ➤ Artist Studies: Anne Stokes, Rudy Siswanto, Monika Zagobelna ➤ Respond to ideas and starting points ➤ Explore ideas and collect visual information ➤ Mix primary colours to make secondary colours ➤ Different tones by using coloured pencils 
Cookery/Art	Bread and Baking Skills: <ul style="list-style-type: none"> ➤ Creaming method ➤ Kneading and proving ➤ Grating ➤ Foxy art 