

## **Class NM Autumn 1 Curriculum Overview**

English	Reading: Danny the Champion of the World and Percy Jackson and the		
	Lightning Thief		
	> Comprehension ROALD PERCY		
	Reading for enjoyment DAHI ACKSON		
	Comparisons  DANNY THE CHAMPION  LIGHTNING THIST		
	Writing: Recount and Story Writing		
	Narrative style		
	➤ SPAG		
	Speaking and Listening: Persuasion		
	Debate  RICK RIORDAN  THE GRAPHIC HOVEL		
	➤ Turn taking		
Maths	Number and Place Value:		
	Confidence in working with numbers		
	Understanding place value		
	All Four Operations:		
	Addition, subtraction, multiplication and division		
	Problem Solving:		
Cotto	Single and multi-step problems		
Science	Animals Including Humans:		
	Carnivores, herbivores and omnivores  Arimats that ext both plants and count.  Arimats that ext both plants and count.		
	Animal groups		
	> Nutrition and hygiene		
ICT	<ul> <li>➢ Body parts (skeleton and muscular)</li> <li>Systems and Searching:</li> </ul>		
ICI	> Accessing and utilising technology		
	Exploring what a system is		
	Effectively searching online  CT SYSTEMS  CT SYSTEMS		
PSHE/RSE	Independence and Aspirations:		
1 SHL/ NSL	Personal identity and values		
	Learning skills and teamwork		
	Respect in school		
RE	Judaism:		
	➤ Understanding Judaism		
	Links to our Lives		
	Symbols and Values		
History	Changes in Living Memory:		
	➤ The History of Toys		
	Understanding the Past and the Present		
PE	Team Games and Teambuilding:		
	Playing as a Team		
	Teamwork Skills		



Art/DT	Self-Portraits:	
	All About Me Pages	
	Self-Portraits	( ) Julian
	Designing a Toy:	Summaria (O)
	Designing a Toy	Contraction of the state of the
	Making a Toy	10
Music	Music through the Ages:	* NUSS Classical Solution States and Company States
	Interpreting Music	10-10-100 (1)-10-100 (10-100 (1)-10-100 (1)-10-100 (1)-10-100 (1)-10-100 (1)-10-100 (1)-
	Exploring Music through the Ages	First Management of the Control of t
	Exploring changes in Music	The second secon
Skills Builder	Focus Areas:	
	Teamwork	JETENING SPEAKING SHEM SOLL SEATIVITY
	Creativity	
	Problem Solving	
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