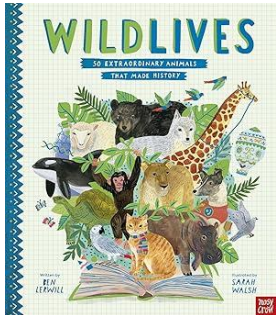





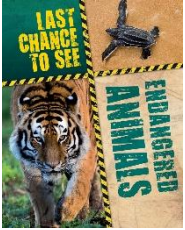


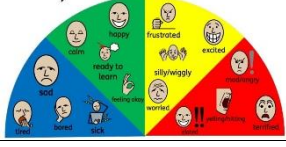




Class NM Spring 1 Curriculum Overview

English	<p>Reading:</p> <ul style="list-style-type: none"> • Class Reader – Assortment of Non-Fiction • Class Book – Percy Jackson • Fresh Start Modules / Read Write Inc • Comprehension Exercises <p>Writing:</p> <ul style="list-style-type: none"> • Newspaper Report • Diaries • Non-Chronological Report • Letter Writing <p>Speaking and Listening:</p> <ul style="list-style-type: none"> • Discussing Opinions • Using Persuasive Language  
Maths	<ul style="list-style-type: none"> • All Four Operations • Money • Fractions • Data Handling and Statistics • Problem Solving 
Science	<p>Materials</p> <ul style="list-style-type: none"> • Rocks • Physical Properties <p>Changing States</p> <ul style="list-style-type: none"> • States of Matter • Changing States <p>Three States of Matter</p> 
ICT	<p>Repetition in Shapes:</p> <p>Learners will create programs by planning, modifying, and testing commands to create shapes and patterns. They will use Logo, a text-based programming language. This unit is the first of the two programming units and looks at repetition and loops within programming.</p> <ul style="list-style-type: none"> • 1 Programming a screen turtle • 2 Programming letters • 3 Patterns and repeats • 4 Using loops to create shapes • 5 Breaking things down • 6 Creating a program 
PSHE/RSE	<p>Choices and Influences</p> <ul style="list-style-type: none"> • Regulating Emotions • Diet and Exercise • Hygiene and Dental Health • Sleep 



History/Geography	Topic Area: Animals – Endangered Animals <ul style="list-style-type: none"> • Endangered Animals • Extinct Animals • Pollution • Deforestation • Poaching • Global Warming 
RE	Buddhism: <ul style="list-style-type: none"> • What is Buddhism? • Key Beliefs • Symbolism • Key Values 
Art/DT	Key Artists: <ul style="list-style-type: none"> • Anne Stokes • Rudi Siswanto • Monika Zagrobelna Topic Area: Making a Mythical Creature <ul style="list-style-type: none"> • Consider the Work of Artists • Create Sketches • Consider Anatomy • Design a Character 
Zones of Regulation	Zones of Regulation and Regulation Tools <ul style="list-style-type: none"> • Understanding Emotions • Understanding the Zones • Regulation Tools and How They Work 
Skills Builder	Makaton <ul style="list-style-type: none"> • What Does Makaton Friendly Mean? • Who Uses Makaton? • Learn Some Signs Through Learning About Different Countries • Teach Our Signs to Others • Share Information About Sign Language with Others 